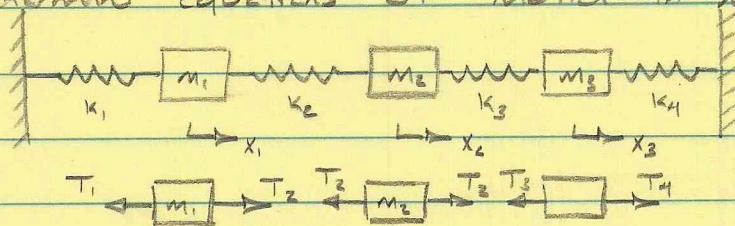


(20min) 28.a) Three masses are constrained between a wall by 4 springs; determine equations of motion in matrix form.



Linear Momentum Balance for each mass:

$$\textcircled{1} \quad \sum F_x = m_i \ddot{x}_i$$

$$-k_1 x_1 + k_2(x_2 - x_1) = m_1 \ddot{x}_1$$

$$\textcircled{2} \quad -k_2(x_2 - x_1) + k_3(x_3 - x_2) = m_2 \ddot{x}_2$$

$$\textcircled{3} \quad -k_3(x_3 - x_2) + k_4 x_3 = m_3 \ddot{x}_3$$

$$\begin{bmatrix} m_1 & 0 & 0 \\ 0 & m_2 & 0 \\ 0 & 0 & m_3 \end{bmatrix} \ddot{\vec{x}} + \begin{bmatrix} k_1 + k_2 & -k_2 & 0 \\ -k_2 & k_2 + k_3 & -k_3 \\ 0 & -k_3 & k_3 + k_4 \end{bmatrix} \vec{x} = \vec{0} \rightarrow m \ddot{\vec{x}} + \begin{bmatrix} 2k & -k & 0 \\ -k & 2k & -k \\ 0 & -k & 2k \end{bmatrix} \vec{x} = \vec{0}$$

b) Using intuition, one normal mode consists of the center mass starting at rest with no initial velocity and the flanking masses moving away at equal speeds in either direction. ✓

$$\vec{u} = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

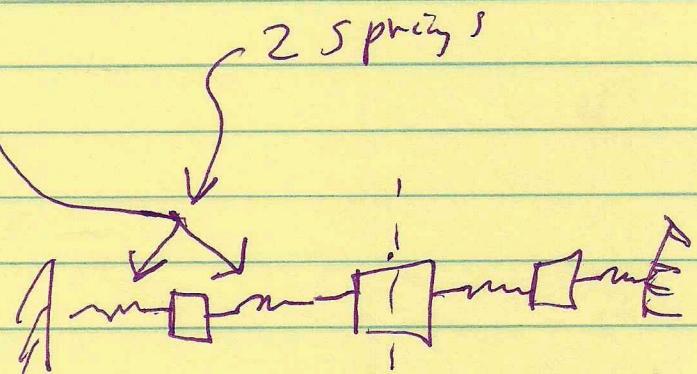
that's the soln  
from prev. p  
page.

c. See attached MATLAB code.

$$D = \begin{bmatrix} 0.5 & -0.7071 & -0.5 \\ 0.7071 & 0 & 0.7071 \\ 0.5 & 0.7071 & -0.5 \end{bmatrix}$$

$$\lambda = \begin{bmatrix} 0.5858 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3.4142 \end{bmatrix}$$

d. See attached MATLAB code



$$1 \quad 0 \quad -1$$

**Contents**

- Problem Statement
- Problem Setup
- Section (a)
- Section (b)
- Section (c)
- Section (d)

```
function HW23 ()
```

**Problem Statement**

Three masses are in a line between two rigid walls, connected via four springs to one another and the walls.

**Problem Setup**

```
clear all
close all
clc

% Define parameters
m = 1;
k = 1;
```

**Section (a)**

```
% See attached
```

**Section (b)**

```
% See attached
```

**Section (c)**

```
% Using the eig function, determine the three normal modes of the system
```

```
M = [m      0      0;...
      0      m      0;...
      0      0      m]; %Mass matrix

K = [2*k   -k    0;...
      -k   2*k   -k;...
      0     -k   2*k]; %Stiffness matrix

[p, lambda] = eig(M^-1*K);

eVect1 = p(:,1);
lambda1 = lambda(1);

eVect2 = p(:,2);
lambda2 = lambda(2);

eVect3 = p(:,3);
lambda3 = lambda(3);
```

**Section (d)**

```
% Using numerical integration, with masses released from rest, show that
% normal modes produce synchronous oscillations.

% Initial conditions
x0 = [eVect1(1)      eVect1(2)      eVect1(3)]';
v0 = [0    0    0]';
zzero = [x0;v0];

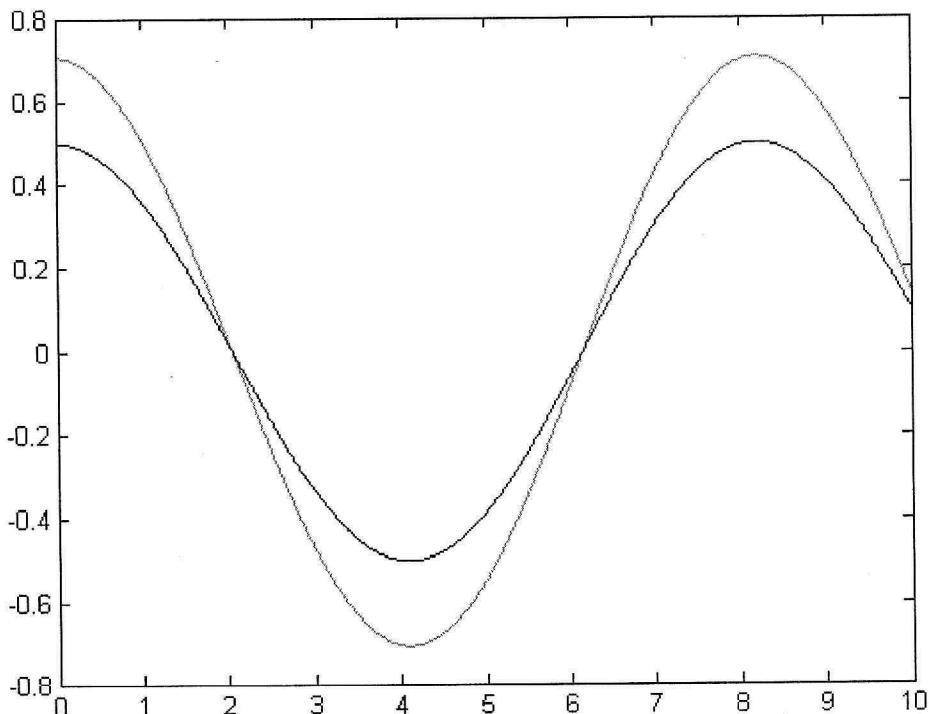
n = 1000;
tspan = linspace(0,10,n);

% Using ODE45 solving method, calculate and display the solution to the
% normal modes of the system

[t zmatrix] = ode45(@method, tspan, zzero, [], M, K);

x1 = zmatrix(:,1);
x2 = zmatrix(:,2);
x3 = zmatrix(:,3);

plot(t,x1,'r',t,x2,'g',t,x3,'b')
```



```
end

function zdot = method(t, z, M, K)
x = z(1:3);
v = z(4:6);

xdot = v;
vdot = -M^-1*K*x;

zdot = [xdot; vdot];
```

```
% Using numerical integration, with masses released from rest, show that
% normal modes produce synchronous oscillations.

% Initial conditions
x0 = [eVect2(1)      eVect2(2)      eVect2(3)]';
v0 = [0    0    0]';
zzero = [x0;v0];

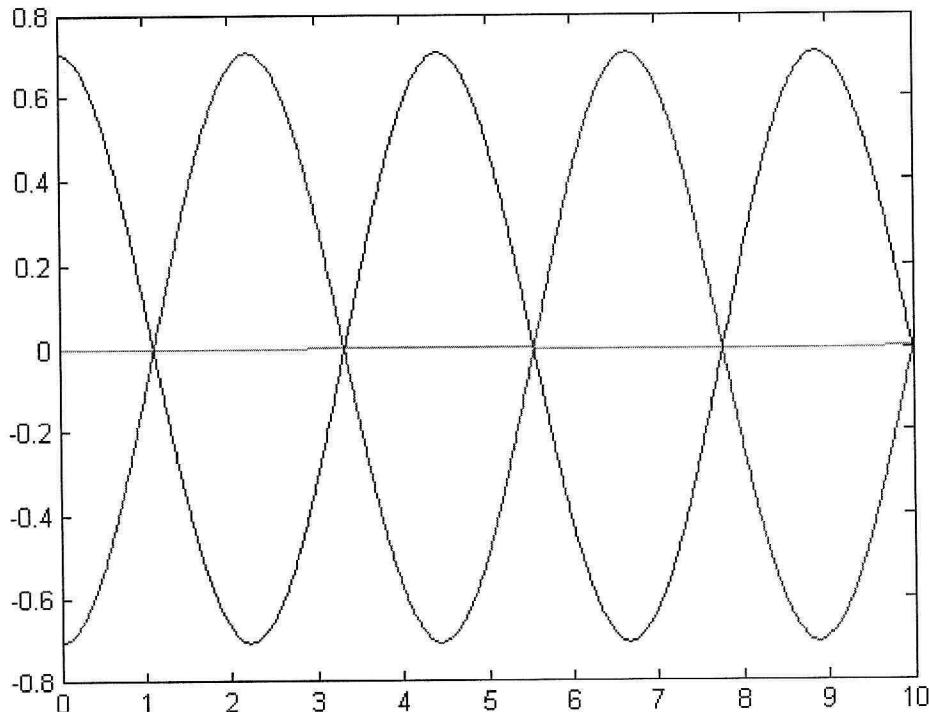
n = 1000;
tspan = linspace(0,10,n);

% Using ODE45 solving method, calculate and display the solution to the
% normal modes of the system

[t zmatrix] = ode45(@method, tspan, zzero, [], M, K);

x1 = zmatrix(:,1);
x2 = zmatrix(:,2);
x3 = zmatrix(:,3);

plot(t,x1,'r',t,x2,'g',t,x3,'b')
```



```
end

function zdot = method(t, z, M, K)
x = z(1:3);
v = z(4:6);

xdot = v;
vdot = -M^-1*K*x;

zdot = [xdot; vdot];
```

```
% Using numerical integration, with masses released from rest, show that
% normal modes produce synchronous oscillations.

% Initial conditions
x0 = [eVect3(1)      eVect3(2)      eVect3(3)]';
v0 = [0    0    0]';
zzero = [x0;v0];

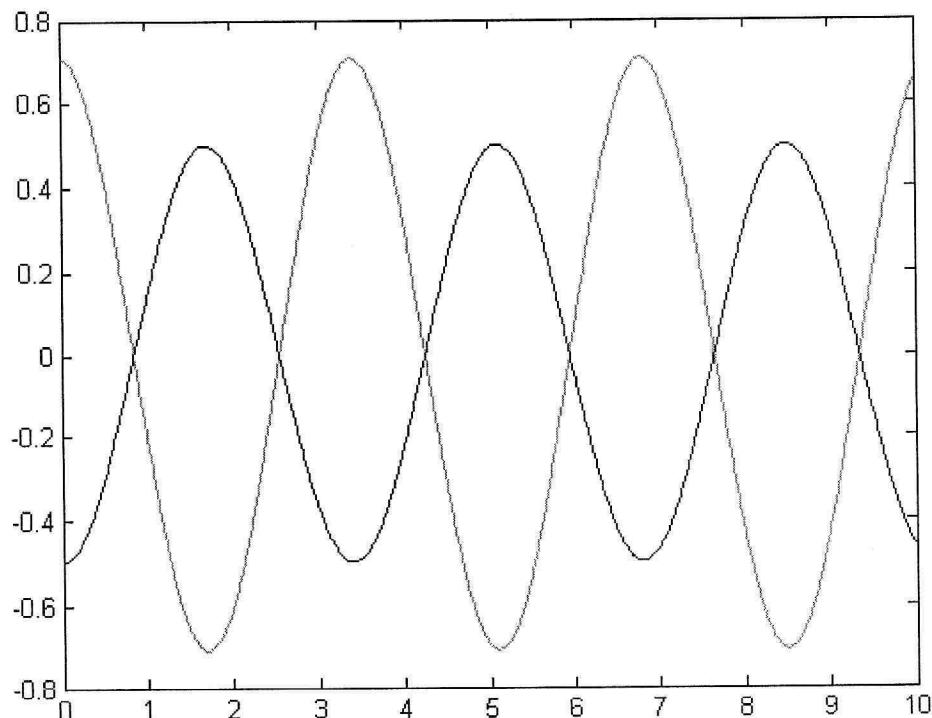
n = 1000;
tspan = linspace(0,10,n);

% Using ODE45 solving method, calculate and display the solution to the
% normal modes of the system

[t zmatrix] = ode45(@method, tspan, zzero, [], M, K);

x1 = zmatrix(:,1);
x2 = zmatrix(:,2);
x3 = zmatrix(:,3);

plot(t,x1,'r',t,x2,'g',t,x3,'b')
```



```
end

function zdot = method(t, z, M, K)
x = z(1:3);
v = z(4:6);

xdot = v;
vdot = -M^-1*K*x;

zdot = [xdot; vdot];
```