

(30 min) 24. Use double pendulum solution (with assumptions) to see if normal modes exist.

$$\ddot{\theta}_2 = \frac{-\frac{mgl}{2} \cdot \sin \theta_2}{\frac{ml^2}{4} + I_2} \quad \text{where } I_2 = 0 \text{ and } \sin \theta_2 = \theta_2$$

$$= -\frac{mgl}{2} \cdot \theta_2 = \frac{2g\theta_2}{l}$$

$$\frac{1}{2}(3mg \sin \theta_1, -\sin \theta_2) = \left(\frac{5ml^2}{4} + I_1 + \frac{ml^2}{2} \cos(\theta_1 - \theta_2) \right) \ddot{\theta}_1$$

$$+ (I_2 + m \frac{l^2}{4} + m \frac{l^2}{2} \cos(\theta_1 - \theta_2)) \left[\frac{-mgl \sin \theta_2}{ml^2/2 + 2I_2} \right]$$

$$\frac{1}{2}(3mg\theta_1, -\theta_2) = \left(\frac{5ml^2}{4} + \frac{ml^2}{2} \right) \ddot{\theta}_1 + \left(m \frac{l^2}{4} + m \frac{l^2}{2} \right) \left[\frac{-mgl\theta_2}{ml^2/2} \right]$$

$$\frac{1}{2}(3mg\theta_1, -\theta_2) = \frac{7}{4} ml^2 \ddot{\theta}_1 + \frac{3}{4} ml^2 \cdot \frac{2g\theta_2}{l} = \frac{7}{4} ml^2 \ddot{\theta}_1 + \frac{3}{2} mg l \theta_2$$

$$3mg\theta_1, -\theta_2 = \frac{7}{2} ml \ddot{\theta}_1 + 3mg\theta_2$$

$$\ddot{\theta}_1 = \frac{3mg\theta_1, -\theta_2 - 3mg\theta_2}{\frac{7}{2} ml} = \frac{6mg\theta_1 - 2\theta_2(1-3mg)}{7ml}$$

Putting into form of $M\ddot{\theta} + K\theta = \vec{0}$

$$\begin{bmatrix} m & 0 \\ 0 & m \end{bmatrix} \ddot{\theta} + \begin{bmatrix} \frac{6g}{7l} & -\frac{2(1-3mg)}{7ml} \\ 0 & \frac{2g}{l} \end{bmatrix} \theta = \vec{0}$$

See attached Matlab code for plotted normal modes

Contents

- Problem Statement
- Problem Setup

```
function HW24()
```

Problem Statement**Problem Setup**

```
clear all
close all
clc

% Define parameters
m = 1;
g = 1;
l = 1;

M = [m      0;...
      0      m];
K = [(6*g)/(7*l)      -2*(1-3*m*g)/(7*m*l);...
      0          2*g/l];

[p, lambda] = eig(M^-1*K)

eVect1 = p(:,1);
lambda1 = lambda(1);

eVect2 = p(:,2);
lambda2 = lambda(2);

x0 = [eVect2(1)      eVect2(2)]';
v0 = [0      0]';
zzero = [x0;v0];

n= 1000;

tspan = linspace(0, 20, n);

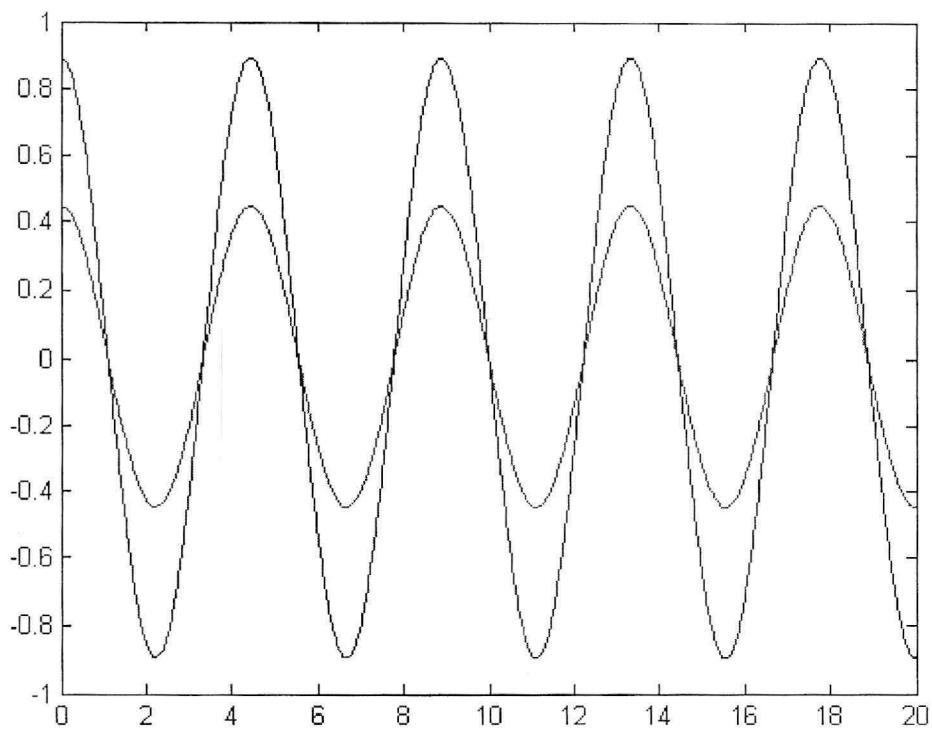
%Method I: ODE soln
[t zmatrix] = ode45(@method, tspan, zzero, [], M, K);

x1 = zmatrix(:,1);
x2 = zmatrix(:,2);

plot (t,x1,'r',t,x2,'b');

p =
1.0000    0.4472
0         0.8944

lambda =
0.8571      0
0         2.0000
```



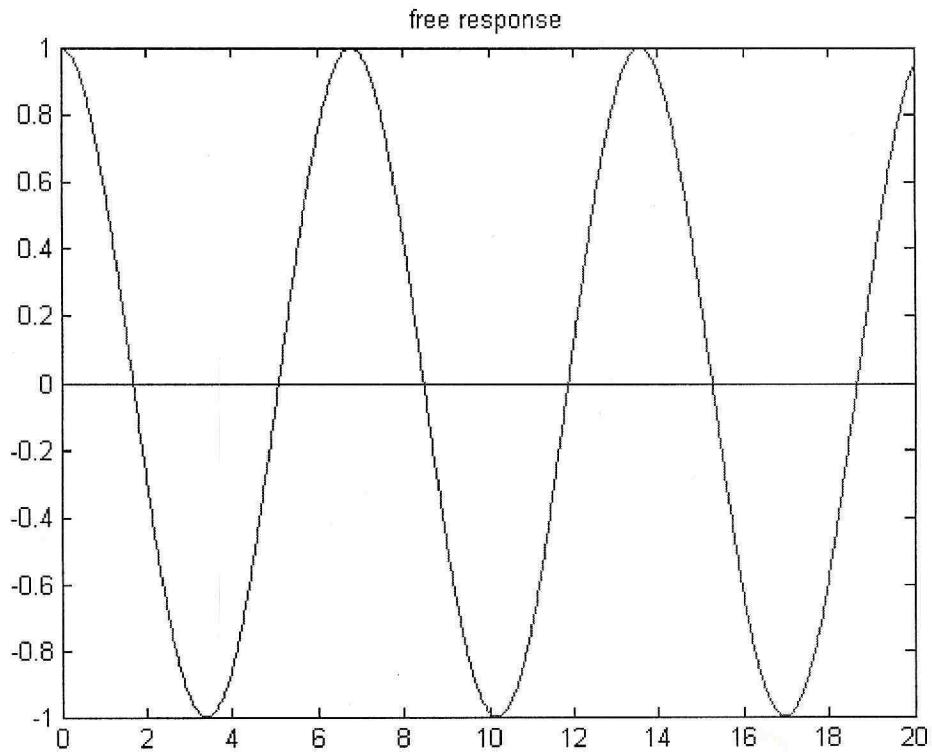
```
end

function zdot = method(t, z, M, K)
x = z(1:2);
v = z(3:4);

xdot = v;
vdot = -M^-1 * K*x;

zdot = [xdot; vdot];
end
```

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```

end

function zdot = method(t, z, M, K)
x = z(1:2);
v = z(3:4);

xdot = v;
vdot = -M^-1 * K*x;

zdot = [xdot; vdot];
end

```

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Check w/ full
non-lin. eqs.

(see if natural mode is an
approx soln.).